

Graph Theory













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• The Problem:



• Can we construct a graph in which there do not exist intersecting edges???



• Planar Graphs



- A **plane graph** is a graph that any two of its edges are only adjunct on their endpoints.
- A graph is called **planar** or **embeddable in the plane**, if is isomorphic to a plane graph.



• Planar Graphs



- Jordan Curve: A continuous line in the plane that does not intersect itself.
- Closed Jordan Curve: A Jordan curve whose two ends coincide.
- Theorem 1 (Jordan):

Given a closed Jordan curve L and its two points v_i and v_j , then the Jordan curve joining these points,

- a) either is inside L,
- b) either outside *L*,
- c) or intersects L in some points other than v_i and v_j .



• Planar Graphs



- Given a planar graph G and a point x of the layer, we call **region** or **face** or the **window** of G containing the x, the set of points of the plane that can be joined to x through a Jordan curve that does not intersects the edges of G.
- **r (or f)** denotes the number of regions of a planar graph
- The **boundary** of a region is the subgraph affected by the edges and vertices adjacent to the region (i.e., the edges surrounding the region).



Boundary						
Region	Edges	Vertices				
r_1	$(v_1, v_2), (v_2, v_3), (v_3, v_1)$	v_1, v_2, v_3				
r_2	$(v_1, v_2), (v_2, v_4), (v_4, v_1)$	v_1, v_2, v_4				
<i>r</i> ₃	$(v_1, v_3), (v_3, v_4), (v_4, v_1)$	v_1, v_3, v_4				
r_4	$(v_2, v_3), (v_3, v_4), (v_4, v_2)$	v_2, v_3, v_4				

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r_4	$(v_2, v_3), (v_3, v_4), (v_4, v_2)$	v_2, v_3, v_4				

• The region r_2 is called, exterior or infinite or unbounded or outer.

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- r (or f) denotes the number of regions of a planar graph
- The **boundary** of a region is the subgraph affected by the edges and vertices adjacent to the region (i.e., the edges surrounding the region).
- Outer-planar is called a graph if all of its vertices belong in one region.
 - The edges of such a graph lie either on top or in a circle and they don't intersect.
 - Each outer-planar graph is planar but the reverse is not true (eg K_4 is planar but not outer-planar).



• Euler & Kuratowski Theorems

- Euler's Theorem proves that despite the way we embed a graph in the plane, the number of regions remains constant and is given by the Euler's polyhedron formula.
- Theorem 2 (Euler, 1752):

If G is a connected plane graph, then it holds that:



V	E	r	R - E + V
1	0	1	2

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7	7	2	2
8	8	2	2



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7	7	2	2
8	8	2	2
8	9	3	2



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8	9	3	2
8	10	4	2
8	11	5	2



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8	10	4	2
8	11	5	2
8	12	6	2



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Inductively on the number of edges...

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- Theorem 2 (Euler, 1752):

If G is a connected plane graph, then it holds that:

- If m = 0, then n = 1 (as G is connected), and r = 1.
- Let that the Theorem holds for a connected graph of m 1 edges.
- In this graph we draw a new edge *e*, and three cases may occur:

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- Let that the Theorem holds for a connected graph of m 1 edges.
- In this graph we draw a new edge *e*, and three cases may occur:
 - 1. The new edge *e* is a loop and hence a new region is formed, as the number of vertices remains constant.

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- Let that the Theorem holds for a connected graph of m 1 edges.
- In this graph we draw a new edge *e*, and three cases may occur:
 - 2. The new edge *e* connects two existing vertices, and hence, a new region is formed on a constant number of edges, and

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- Let that the Theorem holds for a connected graph of m 1 edges.
- In this graph we draw a new edge *e*, and three cases may occur:
 - 3. The new edge e is incident on only one vertex of G, and hence a new vertex is constructed as the number of regions remains the same.

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- If m = 0, then n = 1 (as G is connected), and r = 1.
- Let that the Theorem holds for a connected graph of m 1 edges.
- In this graph we draw a new edge *e*, and three cases may occur:
 - In any case, the Theorem is correct.

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- Corollary:

If G is a plane graph of k components, then it holds that:

n+r=m+k+1

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• Apply the Euler's formula on each component including only once the outer region.

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- Apply the Euler's formula on each component including only once the outer region.
- $n_1 + r_1 = m_1 + 2$ $n_2 + r_2 = m_2 + 2$... $n_k + r_k = m_k + 2$ • ⇒ n + r + (k - 1) = m + 2k

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If G is a plane graph of k components, then it holds that:

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- Apply the Euler's formula on each component including only once the outer region.
- n₁ + r₁ = m₁ + 2 n₂ + r₂ = m₂ + 2 ... n_k + r_k = m_k + 2
 ⇒ n + r + (k - 1) = m + 2k ⇒ n + r = m + k + 1

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 - Is it possible to add edges on plane graphs and the graph remain plane?



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- In Outer-planar graphs all of the vertices belong in one region.
 - Is it possible to add edges on plane graphs and the graph remain plane?
 Such a process may proceed until a "specific point"...
 - Maximal plane graph, is called the graph G if for each pair x, y of discrete non adjacent vertices of G, the graph G + (x, y) is not plane. But ... until where ...
 - If there exist region surrounded by cycle of length 4, then a new edge may be added and the graph remain plane.
 - As long as there exist regions surrounded by cycles of length greater than 3 there can be added edges retaining the planarity of the graph.
 Therefore, the maximal plane graphs are called triangulated.



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 Such a process may proceed until a "specific point"...
 - Maximal plane graph, is called the graph G if for each pair x, y of discrete non adjacent vertices of G, the graph G + (x, y) is not plane.
 - Similarly are defined the **Maximal outer planar graphs**, that are produced after the triangulation of a polygon, while every maximal plane graph occurs after the triangulation of the sphere.



o Euler & Kuratowski Theorems



- Euler's Theorem proves that despite the way we embed a graph in the plane, the number of regions remains constant and is given by the Euler's polyhedron formula.
- Lemma (Handshake Lemma for Plane Graphs):

For each connected plane graph G it holds that:

$$2m = \sum_{i=1}^{r=m-n+2} d(r_i) = \sum_{j=D(G)}^{D(G)} j n(j)$$

where $d(r_i)$ is the degree of the region r_i , i.e. the number of the edges surrounding the i-th region, while n(j) denotes the number of vertices of degree j.

• Each edges counts twice in each regions and each vertex.

o Euler & Kuratowski Theorems



- Euler's Theorem proves that despite the way we embed a graph in the plane, the number of regions remains constant and is given by the Euler's polyhedron formula.
- Corollary :

If G is a connected maximum planar graph of $n \ge 3$ edges it holds that:

m = 3n - 6

- Let *r* be the number of areas of the graph.
- At a maximum plane graph there is: $d(r_i) = 3$ for each area.
- The Lemma therefore states:

 $2m = 3 + 3 + \dots + 3(r = m - n + 2 \text{ times}) \Rightarrow 2m = 3(m - n + 2) \Rightarrow m = 3n - 6$

o Euler & Kuratowski Theorems



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- Corollary :

For every connected planar graph with $n \ge 3$ vertices it holds that:

 $m \leq 3n - 6$

- Let *r* be the number of areas of the graph.
- In a simple plane graph, $d(r_i) \ge 3$ applies to each area r_i .
- The Lemma therefore states:

 $2m \ge 3 + 3 + \dots + 3 (r = m - n + 2 times) \Rightarrow 2m \ge 3 (m - n + 2) \Rightarrow m \le 3n - 6$

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- Euler's Theorem proves that despite the way we embed a graph in the plane, the number of regions remains constant and is given by the Euler's polyhedron formula.
- Corollary :

For every connected plane bipartite graph G with $n \ge 3$, it holds that:

 $m \leq 2n-4$

- Let *r* be the number of areas of the graph.
- On a plane bipartite it holds that, $d(r_i) \ge 4$ for each region r_i .
- The Lemma therefore states:

 $2m \ge 4 + 4 + \dots + 4 (r = m - n + 2 times) \Rightarrow 2m \ge 4 (m - n + 2) \Rightarrow m \le 2n - 4$

o Euler & Kuratowski Theorems



- Euler's Theorem proves that despite the way we embed a graph in the plane, the number of regions remains constant and is given by the Euler's polyhedron formula.
- Corollary :

Each plane graph contains at least one vertex v of degree $d(v) \leq 5$

- Suppose that all vertices have degree ≥ 6 and that the graph has n vertices and m edges.
- It holds that $m \leq 3n 6$ or $2m \leq 6n 12$ [1]
- From the Handshake Lemma we know that the sum the degrees of the vertices of a graph are 2m.
- Since $d(v) \ge 6$ for every v it holds $2m \ge 6n$ [2]
- From [1] and [2] $\Rightarrow 6n \leq 2m \leq 6n 12$, that is a contradiction.

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• Theorem 3 :

The graph K_5 is non plane.

- If K_5 was plane, then from the Corollary it would hold that $m \leq 3n 6$
- Now it holds that $1 = |E(K_5)| \le 3(5) 6 = 9$, that is a contradiction.

• Theorem 4 :

The graph $K_{3,3}$ is non plane.

- Let that $K_{3,3}$ is plane graph...
- Since the graph does not contain triangular regions it is implied that every regions surrounded by polygons of at least 4 vertices.
- Then, it holds that $4r \le 2m = 18$, but it should hold $r \le 4$.
- Euler's formula $\rightarrow 2 = n m + r \le 6 9 + 4 = 1$, that is a contradiction

o Euler & Kuratowski Theorems



- K_5 is the non-plane graph with the smallest number of vertices and $K_{3.3}$ the non-plane graph with the smallest number of edges.
- Two graphs are called **homomorphic** if one can occur from the other with one or more subdivisions of its edges.
- Theorem 5 (Kuratowski 1930):

A graph is plane if it does not contain subgraphs homomorphic to K_5 and $K_{3.3}$.

• Theorem 6 (Wagner 1937, Harray & Tutte 1965):

A graph is plane if it does not contain subgraphs contractible to K_5 and $K_{3.3}$.

- contraction is its reverse procedure of edge subdivision
- A graph is embeddable on the surface of a sphere, iff it is embeddable in the plane.



• Embedding Graphs to Multiple Layers

• Which is the minimum number of levels required for the embed of a graph?



• Embedding Graphs to Multiple Layers

- Which is the minimum number of levels required for the embed of a graph?
 - Thickness t(G), defines the minimum number of levels required for the integration of a graph ("how much non-planar is a graph?").
 - A graph G is decomposed to r > 2 planar graphs: $G = H_1 \cup H_2 \cup \cdots \cup H_r$
 - The thickness of a plane graph is t = 1
 - $t(K_{3,3}) = t(K_5) = t(K_8) = 2$
 - Corollary:

The thickness of a connected graph $G, n \geq 3$ satisfies the equations:

$$t(G) \ge \left[\frac{m}{3n-6}\right] = \left\lfloor\frac{m+3n-7}{3n-6}\right\rfloor$$



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$$t(K_{3,3}) = t(K_5) = t(K_8) = 2$$

• Corollary:

The thickness of a bipartite graph G of n vertices and m edges satisfies the equation:

$$t(G) \ge \left[\frac{m}{2n-4}\right]$$



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• Corollary:

The thickness of a complete graph K_n , of $n \ge 3$ vertices satisfies the equation:

$$t(K_n) \ge \left\lceil \frac{n+7}{6} \right\rceil$$



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 - A graph G is decomposed to r > 2 planar graphs: $G = H_1 \cup H_2 \cup \cdots \cup H_r$
 - The thickness of a plane graph is t = 1
 - $t(K_{3,3}) = t(K_5) = t(K_8) = 2$
 - Theorem 7:

The thickness of a complete graph K_n , of $n \ge 3$ vertices satisfies the equation:

$$t(K_n) = \begin{cases} \left\lfloor \frac{n+7}{6} \right\rfloor & \text{if } n \neq 9,10\\ 3 & \text{if } n = 9,10 \end{cases}$$



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$$t(K_{3,3}) = t(K_5) = t(K_8) = 2$$

• Corollary:

The thickness of a complete bipartite graph $K_{m,n}$, satisfies the equation:

$$t(K_{m,n}) \ge \left[\frac{mn}{2(m+n-2)}\right]$$



• Embedding Graphs to Multiple Layers

- Which is the minimum number of levels required for the embed of a graph?
 - Thickness t(G), defines the minimum number of levels required for the embed of a graph ("how much non-planar is a graph?").
 - Coarseness $\xi(G)$, defines the maximum number of non-planar subgraphs that consist of foreign sets of edges.
- Which is the minimum number of edge sections of a non-planar graph?
 - Crossing number *cr*(*G*), defines the minimum number of sections of a graph per plane.
 - Crossing number of a plane graph is cr = 0
 - $cr(K_{3,3}) = cr(K_5) = 1$
 - Theorem 8:

For the crossing number of the complete connected graph K_6 , it holds:

 $cr(K_6) = 3$



• Embedding Graphs to Multiple Layers

- Which is the minimum number of levels required for the embed of a graph?
 - Thickness t(G), defines the minimum number of levels required for the embed of a graph ("how much non-planar is a graph?").
 - Coarseness $\xi(G)$, defines the maximum number of non-planar subgraphs that consist of foreign sets of edges.
- Which is the minimum number of edge sections of a non-planar graph?
 - Crossing number cr(G), defines the minimum number of sections of a graph per plane.
 - Crossing number of a plane graph is cr = 0
 - $cr(K_{3,3}) = cr(K_5) = 1$
 - Theorem 9:

The crossing number of the complete connected graph K_n , and the complete bipartite graph K_{n_1,n_2} satisfy the equations:

$$cr(K_n) \le \frac{1}{4} \left\lfloor \frac{n}{2} \right\rfloor \left\lfloor \frac{n-1}{2} \right\rfloor \left\lfloor \frac{n-2}{2} \right\rfloor \left\lfloor \frac{n-3}{2} \right\rfloor$$



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The split number of K_n , K_{n_1,n_2} satisfy the equations:

$$s(K_n) = \left\lceil \frac{(n-3)(n-4)}{6} \right\rceil \quad ,n \ge 10$$



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• Embedding Graphs to Multiple Layers

- Embed to other surfaces ...
 - Embed into a "torus".



• A "torus" is homomorphic to a "handle".



• Moebius Band.







• Embedding Graphs to Multiple Layers

- K_5 is embedded into the torus, while $K_{3,3}$ is embedded in the Band of Moebius.
- Torus can be regarded as a sphere with a handle, so in the general case we have a sphere with multiple handles.
- The number of handles becomes a **genus**.
- A surface has **genus g**, if it is homomorphic to a sphere with *g* handles.
- The sphere has g=0, while torus has g=1.
- A graph that can be embedded on a surface of genus g but not on a surface of genus g 1, is called a graph of genus g.
- Theorem 11:

If G is a connected graph then it holds:

$$n+r=m+2-2g$$



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- Theorem 12:

The genus g(G) is not greater that the cross number cr(G) of a graph G: $g(G) \leq cr(G)$



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- A graph that can be embedded on a surface of genus g but not on a surface of genus g 1, is called a graph of genus g.
- Corollary:

The genus g(G) of a graph $G n \ge 4$ satisfies the relation:

$$g(G) \ge \left\lceil \frac{m-3n}{6} + 1 \right\rceil$$



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- Theorem 13:

The genus g(G) of a complete graph K_n $n \ge 4$ satisfies the relation:

$$g(K_n) = \left\lceil \frac{(n-3)(n-4)}{12} \right\rceil$$



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- Corollary:

The genus g(G) of a complete bipartite graph K_{n_1,n_2} satisfies the relation:

$$g(K_{n_1,n_2}) = \left[\frac{(n_1 - 2)(n_2 - 42)}{4}\right]$$

o Duality

• Geometric Dual:

- In each region of G a vertex of G^* is inserted.
- Two vertices of G^* are joined by one edge for each common edge of the corresponding regions of G.
- For each bridge of G it is inserted at G^* a loop at the top corresponding to the regions surrounding the bridge.
- Every edge of G^* intersects with only one edge of G.





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• Combinatorial Dual:

• A graph \tilde{G} is called combinatorial dual (or, abstract dual) of a graph G if and only if there exists unambiguous match between their edges, such that the edges of a cycle of \tilde{G} correspond to a vertex cut set of G.

• Theorem 14:

Every plane graph G has a corresponding plane combinatorial dual graph G^* .


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• Corollary:

If the graph G has a has a geometric dual graph G^* , then it holds:

 $(G^*)^* = G$



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• Theorem 15:

A graph G is plane if and only if it has a combinatorial dual graph.



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- Self Dual:

A graph homomorphic to its dual is called self-dual.





o Other Planarity Criteria



- Except for the Euler theorem and the Kuratowski theorem there are two other criteria regarding the planarity of a graph.
- A Complete Set of Basic Circuits is a set of circles where:
 - Each circle of the graph can be expressed as a ring sum of some or all of the cycles of the set *S*, and
 - No circle of the set S can be expressed as a ring sum of other cycles inside S.
- Theorem 16 (MacLane 1937):

A graph G is plane if only if there is a Complete Set of Basic Circuits S, such that no edges of the graph G appear in more than two cycles of S.

• The three theorems (Euler, Kuratowski, McLane) do not give effective algorithms either plane representations

o Other Planarity Criteria



- Let graph G(V, E) and subgraph $G_1(V_1, E_1) \subseteq G$.
- A piece, P, of G(V, E) is called **relative** to subgraph $G_1(V_1, E_1)$ if:
 - either, an edge $e = (u, v) \in E$, where $e \notin E_1$, and $u, v \in V_1$
 - or, a connected component of graph $G G_1$ plus any edges incident on the vertices of the component
- The edges of P that belong also in G_1 are called **contact vertices**.
- If a piece has two or more contact vertices is called **segment**, or, **bridge**.
- If C is a cycle of graph G, then the embed of C partitions the plane into two regions, one inner and one outer.
- Two segments are called **incompatible** if at least two of their edges are crossed when placed in the same region of the plane defined by cycle *C*.

• Other Planarity Criteria



- The **auxiliary** graph has vertices corresponding to incompatible segments and edges joining the vertices if the segments are incompatible.
 - The embed of pieces that are not segments is easy because they only have one point of contact with graph.
 - For the embed of segments it is constructed an auxiliary graph P(C)
 - This graph has as many vertices as the segments of the graph that are relative to subgraph G_1 and edges joining the vertices if parts are incompatible.





• Theorem 17 (MacLane 1937):





• Planarity Detection Algorithm (DMP)

- Algorithm of Demoucron, Malgrange, Peruiset 1964 (DMP)
- Pre-processing:
 - 1. If n < 5, m < 9, then the graph is plane
 - 2. If m > 3n 6, then the graph is non-plane
 - 3. consider connected graphs
 - 4. consider 2 –connected graphs (blocks)
 - 5. consider simple graphs
 - 6. produce uniform graphs without vertices of degree 2



• Planarity Detection Algorithm (DMP)

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- Pre-processing:
 - 1. If n < 5, m < 9, then the graph is plane
 - 2. If m > 3n 6, then the graph is non-plane
 - 3. consider connected graphs
 - > If the graph is not connected then test each component seperately
 - 4. consider 2 –connected graphs (blocks)
 - > If the graph has a cut-vertex it is adequate to check if the two blocks are plane.
 - 5. consider simple graphs
 - > If there exist loops or parallel edges, ignore them
 - 6. produce uniform graphs without vertices of degree 2
 - contract to homomorphic graph with smaller number of vertices



• Planarity Detection Algorithm (DMP)

- Algorithm of Demoucron, Malgrange, Peruiset 1964 (DMP)
- Strategy of DMP: find a sequence embeddible subgraphs (progressively larger), starting from a circle and adding segments.
 - Starting from the cycle, segments are created.
 - For each segment we find the number of regions that it can be embedded.
 - If a segment is embedded into only one region, then it has priority.
 - In the case of a tie, we choose at random.
 - The process is repeated at most m n + 1 times.





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 - In the case of a tie, we choose at random.
 - The process is repeated at most m n + 1 times.
- The DMP algorithm has complexity $O(n^4)$, however, there is also the Hopcroft-Tarjan (1974) algorithm with O(n) complexity which is based on DFS, but is complex.